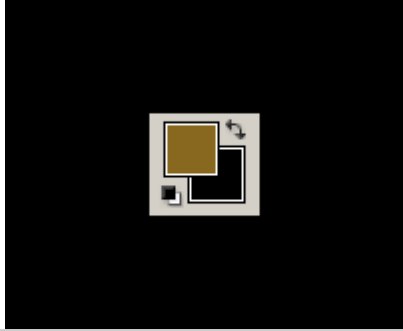


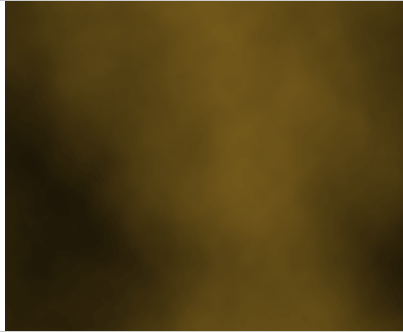


Text on rust

Description: In this tutorial, i'll show you how to create a rust texture.



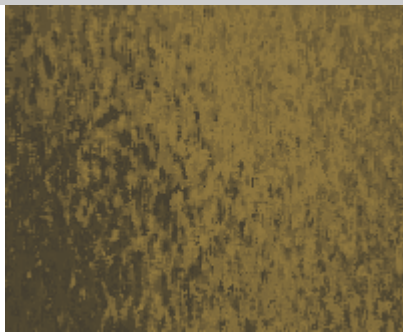
Start with a black background, and set your foreground and background color to **#87681E** and **Black**.



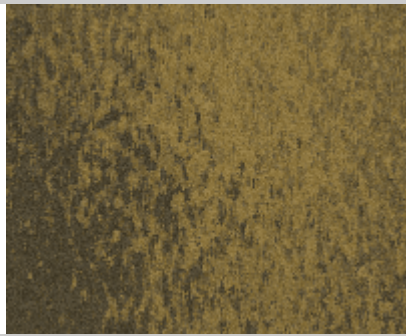
Go to **Filter>Render>Clouds**



Go to **Images>Adjust>Brightness/Contrast:**
Set : **Brightness: 40** and **contrast: -30**



Go to **Filter>Brush Strokes>Sprayed Strokes.**
Set:
Stroke Length: 5
Spray Radius: 20
Stroke Direction: Horizontal



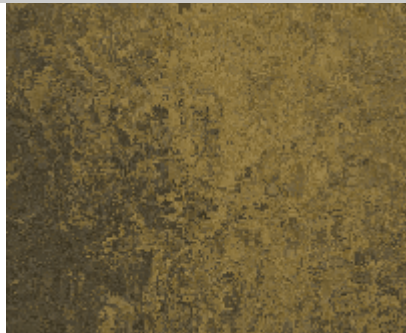
Go to **Filter>Noise>Add Noise**.

Set:

Amount: 3

Distribution: Gaussian

Monochromatic: Checked

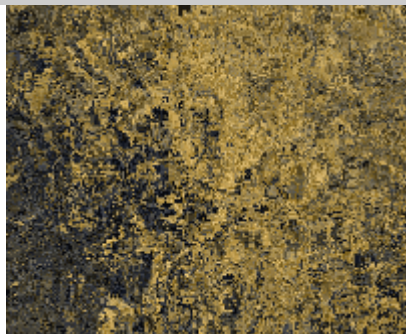


Go to **Filter>Brush Strokes>Splatter**

Set:

Radius: 25

Smoothness: 15



Go to **Filter > Sharpen>Unsharp Mask**

Set:

Amount: 70%

Radius: 55px

Threshold: 0

Do it 1 more time, this time, set:

Amount: 50%

Radius: 40px

Threshold: 0



Use the type tool to create a new text. and apply the following layer styles:

DropShadow: **Inner Shadow** and 1 pixel **stroke**. you can play around with these.

Then set the text layer blending mode to "**Linear Dodge**"

PDF By: **Bernawolf_hatef**

Sir_hatef@yahoo.com

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