

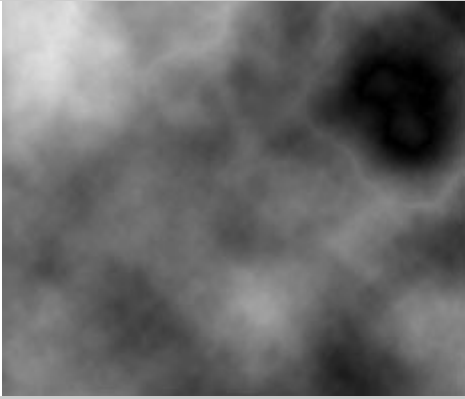

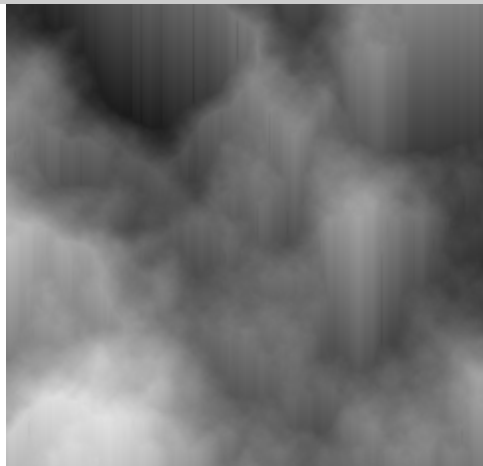




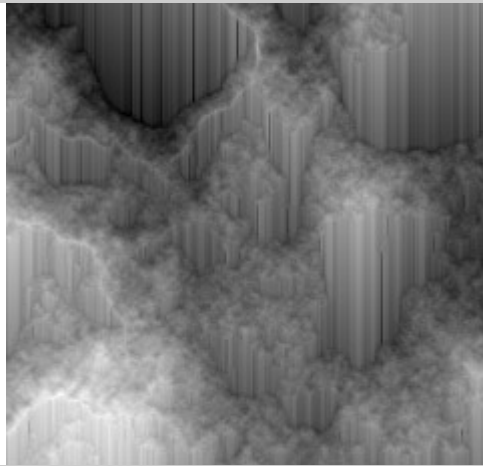
Crystal Mountains

Description: This tutorial is really just a random effect that I came up with after fiddling around in photoshop, but the end result looks rather nice. It shows you have to create what seems to look like a crystal looking mountain with grass on the walkway.

	<p>Start a new document 600x600.</p> <p>Set your colors to default black and white by pressing "D".</p> 
	<p>Now go to Filter->Render-> Difference Clouds.</p> <p>Press CTRL+F 2 more times to apply it 2 more times.</p>
	<p>Now go to Filter->Stylize->Wind Method: Wind Direction: From the Right</p> <p>Press CTRL+F five times to reapply the wind filter 5 more times.</p>



Now go to **Image->Rotate Canvas->90CCW**.

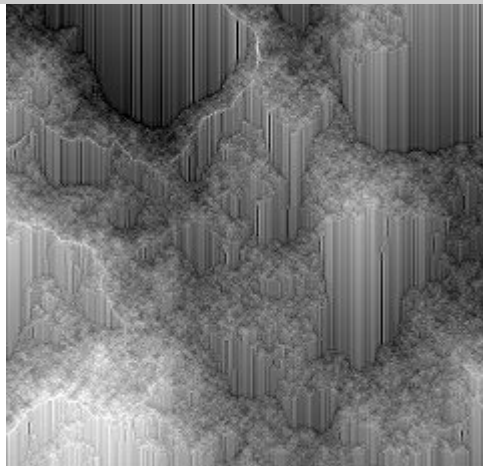


Now go to **Filter->Sharpen->Unsharp Mask**.

Amount: 500%

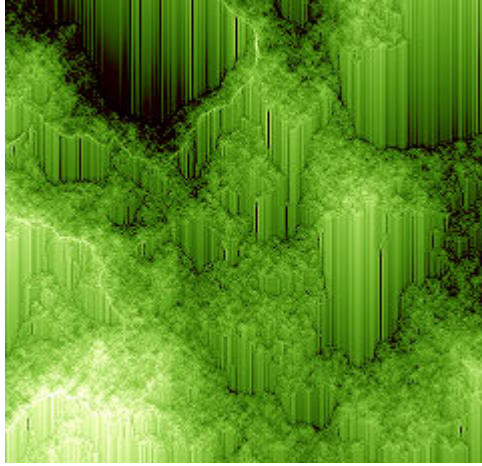
Radius: 2.0

Threshold: 0



Then **Filter->Sharpen->Sharpen**. do this twice.

Then Duplicate this layer, and hide the top layer.
We'll work with the bottom layer now.



With the bottom layer selected, go to **Image->Adjustments->Color Balance**.

For each of the **tone balance**, set the following color levels.

Midtones: [-49] [+100] [-100]

Shadows: [-53] [-100] [-100]

Highlights: [-48] [-36] [-69]

Of course, you can play around with these tone balance settings, you can get really nice colors playing with these values.

Below is what I got in my final using the above settings.

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