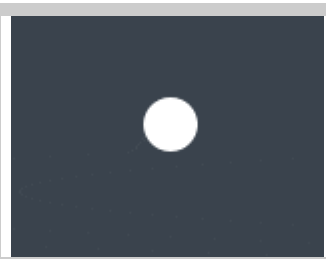
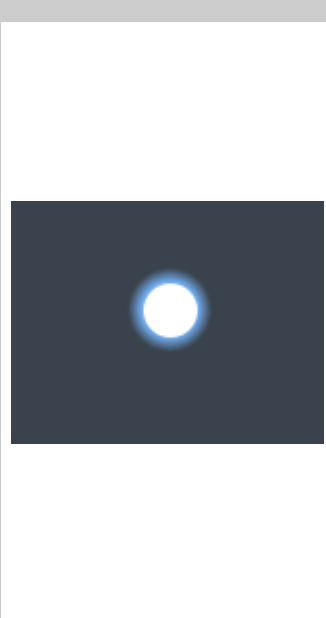
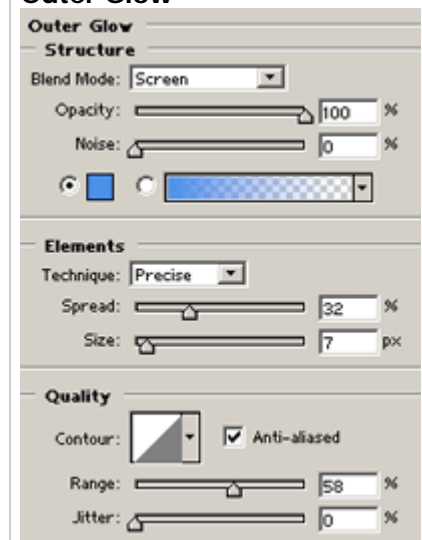





Interface Button

Description: This tutorial will show you how to create a simple inset button for your user interface. The button is simple, but with some creativity, you can make some really cool interface with it.

	<p>Start a new document and use the circle shape tool to create a circle. Hold down SHIFT while your drawing the circle to get a perfect circle.</p> <p>My circle is 27px by 27px.</p> <p>Now we just apply a whole heap of layer styles to it :).</p>
	<h3>Outer Glow</h3>  <p>Outer Glow</p> <p>Structure</p> <p>Blend Mode: Screen</p> <p>Opacity: 100 %</p> <p>Noise: 0 %</p> <p>Elements</p> <p>Technique: Precise</p> <p>Spread: 32 %</p> <p>Size: 7 px</p> <p>Quality</p> <p>Contour: <input checked="" type="checkbox"/> Anti-aliased</p> <p>Range: 58 %</p> <p>Jitter: 0 %</p> <p>Blue: #4991EA</p>
	<h3>Bevel and Emboss</h3>

Bevel and Emboss

Structure

Style: Inner Bevel

Technique: Smooth

Depth: 31 %

Direction: Up Down

Size: 10 px


Soften: 1 px


Shading

Angle: 120 °


Use Global Light

Altitude: 30 °

Gloss Contour:  Anti-aliased

Highlight Mode: Overlay 

Opacity: 100 %

Shadow Mode: Normal 

Opacity: 100 %

Black: #000000 and Blue: #6E00FF


Gradient Overlay

Gradient Overlay

Gradient

Blend Mode: Normal

Opacity: 100 %

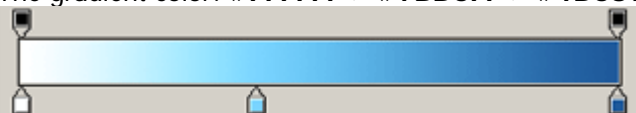
Gradient:  Reverse

Style: Radial Align with Layer

Angle: 90 °

Scale: 150 %

The gradient color: #FFFFFF > #7BD5FF > #1D589A



Stroke

Stroke

Structure


Size: 2 px

Position: Outside

Blend Mode: Normal

Opacity: 100 %

Fill Type: Gradient

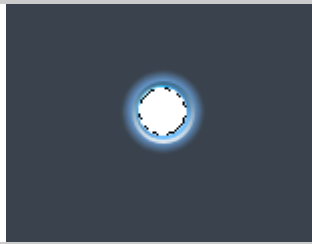
Gradient:  Reverse

Style: Linear Align with Layer

Angle: 90 °

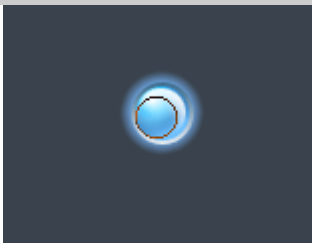
Scale: 150 %

The Gradient Color: #FFFFFF-> #21577C



Create a **new layer**.

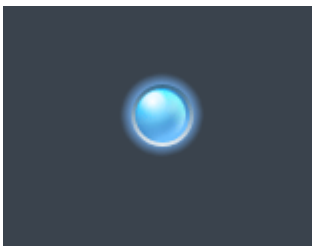
Then Use the circular marquee tool and make a selection smaller than the button and **fill** it with white.



CTRL+D to deselect, then use the eraser tool. brush size **27** **soft edge**



Then erase the circle leaving just the top edge, shaped like the moon.



Set this layer's blending mode to "**Overlay**". Now use your own creativity to put it into use.

Here is how I used it on an interface.



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