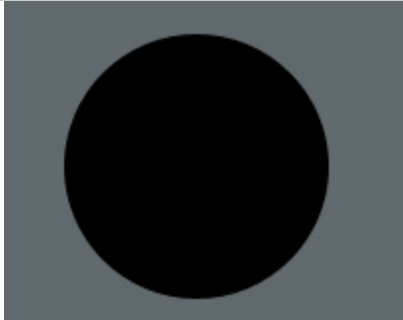


## Shiny Orb 01

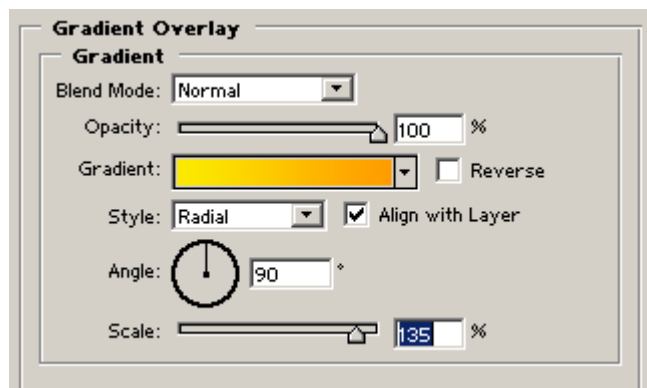
**Description:** In this tutorial, i'll show you how to make a nice and shiny gold orb. You can use this orb to add style to your user interface.



Create a new document with gray background (HEX: #616A6F). Then select the circle shape tool, while holding shift, create a circle with the shape tool.



Next, apply the following gradient settings to the shape.




The colors are (left to right) #FF9C00 -> FBEB00



Next, Apply the following inner shadow settings.

**Inner Shadow**

**Structure**

Blend Mode: Normal 

Opacity:  %


Angle:  °  Use Global Light

Distance:  px

Choke:  %

Size:  px

**Quality**

Contour:   Anti-aliased


Noise:  %

Next, apply the following drop shadow settings.



**Drop Shadow**

**Structure**

Blend Mode: Multiply 

Opacity:  %

Angle:  °  Use Global Light

Distance:  px

Spread:  %

Size:  px

Next, apply the following bevel and emboss settings



**Bevel and Emboss**

**Structure**

Style: Inner Bevel

Technique: Smooth

Depth:  %

Direction:  Up  Down


Size:  px

Soften:  px

**Shading**

Angle:  °  Use Global Light

Altitude:  °

Gloss Contour:   Anti-aliased

Highlight Mode: Linear Light

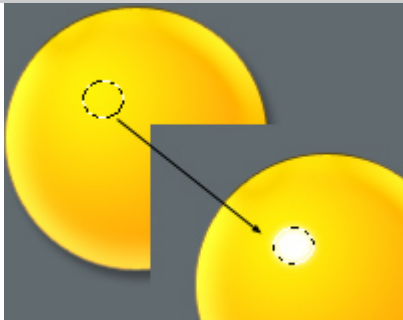
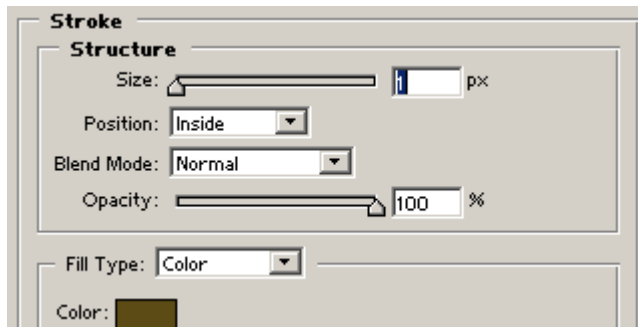
Opacity:  %

Shadow Mode: Linear Light

Opacity:  %



Next, apply the following stroke settings



Now, create a new layer. Then use the elliptical marquee tool and make a small selection in the light part of the orb. (see image).

Then go to SELECT>Feather> enter 2

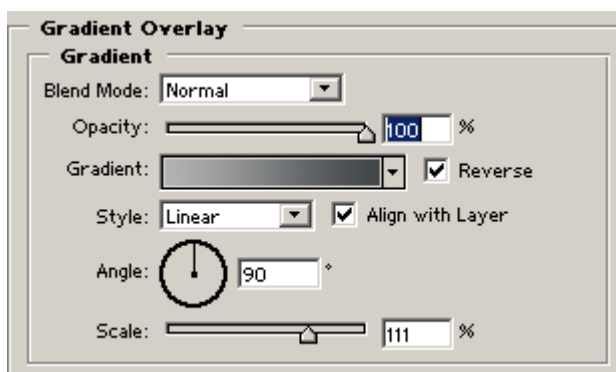
Then fill the selection with white. Set the opacity of this layer to 70%. If you want, you can move this white spot around a little to a position that you like.



Now use the circle shape tool again, and create a new shape UNDER the orb, this new shape needs to be slightly larger than the orb itself. Remember to hold shift while creating the circle to create a perfect circle.

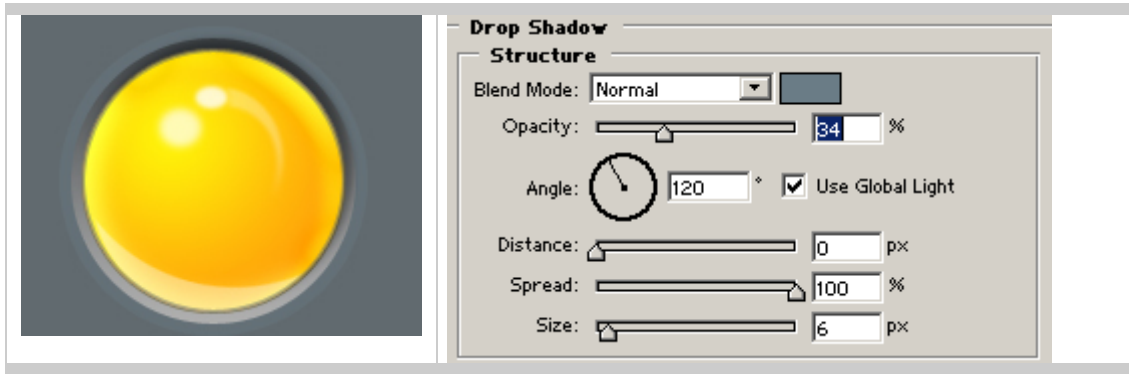


Next, apply the following gradient settings to the new shape.



Continue to play around with a few shades and other effects.  
Here is my final.

and the following dropshadow.



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